

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually 7+ hcp with a 5cd+ suit. Sound overcalls vulnerable.
New suit forcing unless RHO bids
Responses: 1NT = 8-11, 2NT = 12-14, 3 level jumps are mini-
Splinters, raise to 3 level shows an 8 loser hand
Cue raises
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 over M's 11-14 over m's in 4 th position
15/18 in 2 nd .
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak jumps vulnerability related
Cue bids, new suit forcing
2NT= 2 lowest but Suction over art 1D see notes
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael's
Over 1M: 2M = other major+ C's 3C=oM +D's
Responses: 2NT = F1, cues = GF
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ =Majors
2♦ = Multi (weak or strong)
2♥ / ♠ = Nat,medium strength
2NT = Minors
X of weak NT = penalties 5m and 4M if passed hand
X of strong NT = Penalties but 5cd minor and 4cd major if passed hand or 4 th seat.
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Double = T/O, Leaping and 'unleaping' Michaels 4NT = distributional T/O
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Double =M's. 1NT and 2NT=m's all other bids nat.
OVER OPPONENTS' TAKEOUT DOUBLE
New suit forcing, redouble = 10+ hcp and penalty oriented, 1NT = 8-10 hcp XX after 1♣=4+C

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd from even, low from odd	same	
NT	Attitude	As above	
Subseq	Attitude	As above	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Reverse attitude	Reverse attitude	
King	Reverse att(but count at 5C+)	Unblock or UDC	
Queen	Top	Reverse attitude	
Jack	Top or Internal sequence	Reverse attitude	
10	Top or Internal Sequence	Top or internal	
9	Top	Top or Internal	
Hi-X	Doubleton	Doubleton or top	
Lo-X	3 rd from even, low from odd	Reverse attitude	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Reverse attitude	Reverse count	Low = ENC
Suit 2	Reverse count	Suit preference	Suit preference
Suit 3	Suit preference		
NT 1	As above	As above	As above
NT 2	As above	As above	As above
NT 3	As above	As above	As above
Signals (including Trumps):			
Reverse attitude, reverse count, normal suit preference, rev Smith			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sound in direct position. Natural responses and jumps. Cue forcing to suit agreement (unless from passed hand). Lebensohl after X at 2 level from unpassed hand.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Game try X except where we have had a chance to show a good hand			
and have passed, any double is penalties.			
Support X's and XX's.			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: NZ
PLAYERS: M L and VE Cornell / A.N Bach
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
NAT 14.5 -17 NT
2+♣ 5 card other suits
Transfer responses over 1♣ opening
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ (P) 1♦ = 4+♥ 4+ hcp
1♣ (P) 1♥ = 4+♠ 4+ hcp
1♣ (P) 1♠ = no M 4+ hcp
1♣ (P) 2♦ = 5+♠,4+♥ 3-7 hcp
2♦ = 6M 4-7 or 22-23 bal
SUCTION over opposition 1m openings (see notes)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS occasional but may open very light in 3 rd seat.
Drury

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♠	11-20 hcp	1D=4+H,1H=4+S,1S=no M,1NT 10-12 noM 2C =4+C GF 2D=5+S,4+H,3-7 2M=7-10 6M 2NT=11/12 4+C 3C, 3D,3H,3S=pre 3NT=13/15 4+C	Over 1♦ resp 1♥ = 3♥ or 4♥ unbal 2♥ = 4♥ bal 2NT = 18-19+hcp bal Over 1♥ responses follow similar pattern	
1♦		4	4♠	11-20 hcp	1♥/♠ = nat, 1NT=8-10, 2♣ = nat GF, 2♦ = inverted 10+, 2♥/♠ = 6cd 8-11, 2NT = 10-12 (usually 4+♣), limit ♦ 10-12, 3♦ = pre-empt, 3H,3S,4C= spls	1♦ - 1M - 2NT = 18/19 hcp bal, then Transfers at 3 level.	
1♥		5	4♠	11-20	2♥ = 6-10 3cd, 2♠ = 8-11 6+♠, 2NT =GF 4+♥, 3♣ =6-9, 3♦ =Limit 10-11 3♥ =Pre, 3♠ = splinter, 9-13 3NT = 13-15 3♥ bal, 4♣/♦ = splinters 9-13	1♥ -2NT new suit by opener = shortage 2NT over 1NT response =GF 3m over 1nt response = 5+GF	Drury
1♠		5	4♥	11-20	Similar pattern to 1♥	As for 1♥ but 3H after 1NT response =5+ GF	
INT		1	4♠	14+-17	Stayman, transfers, 3♦ = minors, 3♥/♠ = splinter With 4cd other M 4♣,4d,slam int ♥ and S		
2♣		2	4♠	Game Force	2D=waiting,all others nat good suits except 2NT=m's	2 nd -ve over 2M	
2♦		1		6M 3-7 or 22-23 bal	2NT Inq All suits Nat NF but 4C asks opener to bid his M-1 and 4D asks opener to bid his M	3C =min H, 3D=med H 3H=minS,3S=maxS,3NT=maxH	
2♥		6	No	8/11hcp	2♠ = enquiry, 2NT = 5+♠ If 2S overcall 2NT=inq with naturalish responses.	Over 2♠, 2NT = min + shortage, 3♣ = max + shortage, 3♦ = max no shortage, 3♥ = min no shortage	
2♠		6	No	8/11hcp	2NT = enquiry, similar pattern to above		
2NT		2	4♠	20/21 may contain any 5cd	3♣ = puppet stayman, transfers, 3♠ = minor suit Stay 4C= Slam int erest in H's 4D same for S's		
3♣		6	No	Undisciplined NV	New suit forcing		
3♦		6	No	Undisciplined NV	New suit forcing		
3♥		7	No	Undisciplined NV	New suit forcing		
3♠		7	No	Undisciplined NV	New suit forcing		
3NT		0	No	Gambling no outside ace/king	4♣/♦ = pass or correct		
4♣		7	No	Undisciplined			
4♦		7	No	Undisciplined			
4♥		7	No	Undisciplined			
4♠		7	No	Undisciplined			
4NT		0		Specific ace ask			
5♣		7		Preempt			
HIGH LEVEL BIDDING							

5♦		7		Preempt		4NT = RKCB (1430) DOPI,ROPI,DOPE (5H+) Exclusion below 5 level 1430 Exclusion from 5C Responses are 0, 1, 1+Q, 2, 2+Q Cue 1sts and 2nds. Leaping Michaels over all 2 and 3 level pre-empts.
5♥						
5♠						